
Communications Network Design

lecture 05

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Note that this course assumes that you already know something about optimization. If you don't, you'd better come and talk to me about it so I can assign you some extra reading to catch up.

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Optimization: 1000 foot view

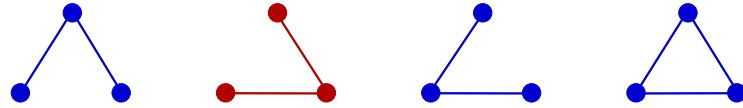
Its helpful for us to talk a little about optimization techniques before we start. We also presenta little notation.

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Simple example

Three node network has three acceptable designs:



Cost 2.2 2.0 2.4 3.1

- ▶ 4 possible network designs
 - ▷ associated costs have been worked out for each
- ▶ easy to choose the second network as the cheapest

Bigger problems

- ▶ Node with N nodes
 - ▷ for small N we can evaluate all designs, and choose the best
- ▶ But $2^{N(N-1)/2}$ possible network designs
 - ▷ some aren't practical
 - ▷ but we still have to check that
- ▶ Even for $N = 20$ we can't evaluate all of these
 - ▷ at least not in the life-time of the Universe

Optimization

Optimization is about building automated methods for finding optima of such problems

- ▶ needs to work quickly (enough)
 - ▷ planning horizon
 - ▷ management requirements
 - ▷ size of the problem
- ▶ ideally attains provably best solution
 - ▷ can't always do this (in reasonable time)
 - ▷ our problems are often NP-hard
 - ▷ need heuristic (rule of thumb) methods
 - ▷ often this isn't a big issue:
 - ★ look at all the approximation we already made

High-level view of problems we have

| problem | planning horizon | typical goal | variables | common constraints |
|---------------------|------------------|-----------------|------------|--------------------|
| network design | months | min. cost | capacities | traffic |
| traffic engineering | days | min. congestion | weights | network design |
| routing | seconds | min. delay | routes | weights + network |

we'll start from back to front (with routing)

Meta-heuristics

High-level view of heuristics

- ▶ Greedy
- ▶ Gradient Descent
- ▶ Branch and Bound
- ▶ Simulated Annealing
- ▶ Genetic Algorithms

We will often need to use specific properties of a problem in order to make the above practical.

Simple Set Notation

| | | | |
|----------------|------------------|---|---|
| membership | $\omega \in U$ | = | ω is in U |
| subset | $L \subset U$ | = | if $\omega \in L$, then $\omega \in U$ |
| intersection | $L \cap U$ | = | $\{\omega \mid \omega \in L \text{ and } \omega \in U\}$ |
| union | $L \cup U$ | = | $\{\omega \mid \omega \in L \text{ or } \omega \in U\}$ |
| set difference | $L \setminus U$ | = | $\{\omega \mid \omega \in L \text{ and } \omega \notin U\}$ |
| empty set | ϕ | = | $\{\}$ |
| for all | $\forall \omega$ | | do something for all ω |
| count | $ U $ | = | the number of elements of U |

The above is an incomplete listing: there are many other possible heuristics (e.g. tabu search), but these are the main ones used here.

Where possible we will take advantage of the optimization you already know: for instance linear programming.

Heuristic doesn't mean "bad". There are some, (e.g. Dijkstra is a greedy algorithm) that are actually guaranteed to find the true optimal solution fairly quickly.

Optimization Notation

We can write an optimization problem different ways

- ▶ (1) write it out in full

$$\begin{array}{ll} \text{maximize} & \mathbf{c}^T \mathbf{x} \\ \text{subject to} & A\mathbf{x} \leq \mathbf{b} \\ & \mathbf{x} \geq 0 \end{array}$$

- ▶ (2) shorter form

$$\max\{\mathbf{c}^T \mathbf{x} \mid A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \geq 0\}$$

- ▶ (3) even shorter form

$$\operatorname{argmax}_{A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \geq 0} \mathbf{c}^T \mathbf{x}$$

Other Notation

I usually use

- ▶ lower case for scalars, e.g., x
- ▶ lower-case boldface for (column) vectors, e.g., \mathbf{x}
- ▶ upper-case for matrices, e.g., A

When I write $\mathbf{x} < \mathbf{b}$ I mean every element of \mathbf{x} is less than its corresponding element in \mathbf{b} , so

$$x_i < b_i, \quad \forall i$$

and similarly for fo relational operators, e.g., \leq, \geq, \dots

$$\begin{aligned} \operatorname{argmax}_{x \in L} f(x) &= \text{the value of } x \in L \text{ that maximizes } f(x) \\ &= \hat{x} \text{ such that } f(\hat{x}) \geq f(x), \forall x \in L \end{aligned}$$

$$\begin{aligned} \operatorname{argmin}_{x \in L} f(x) &= \text{the value of } x \in L \text{ that minimizes } f(x) \\ &= \hat{x} \text{ such that } f(\hat{x}) \leq f(x), \forall x \in L \end{aligned}$$

References