

# Information Theory and Networks

## Lecture 30: Cryptography and Information Theor

Matthew Roughan

`<matthew.roughan@adelaide.edu.au>`

[http://www.maths.adelaide.edu.au/matthew.roughan/  
Lecture\\_notes/InformationTheory/](http://www.maths.adelaide.edu.au/matthew.roughan/Lecture_notes/InformationTheory/)

School of Mathematical Sciences,  
University of Adelaide

October 29, 2013

# Part I

## Cryptography and Information Theory



# Section 1

## Public and Private Key Cryptography

## Private-Key Cryptography

**Symmetric** Cryptography, is so named as the keys used to encrypt and decrypt a message are the same.

Anyone who knows the encryption key can decrypt a message, so it must be kept private hence its also called **Private-Key** Cryptography

So there are some problems:

- 1 Key distribution: How can two parties agree on a key?
  - ▶ rely on pre-existing secure communication...
  - ▶ meet in person.
  - ▶ use a trusted courier.
- 2 Key management: a group of  $t$  parties thus requires  $t(t - 1)/2$  keys when each pair wishes to communicate securely.

These keys must be kept secure and regularly changed to avoid potential security breaches.

## Public-Key Cryptography

Idea: use keys  $k_E$  and  $k_D$  such that it is infeasible to calculate the one from the other.

The first practical public key protocol was introduced by Whitfield Diffie and Martin Hellman in 1976 in the form of a key exchange protocol.

The **public** key,  $k_E$ , can be published and anyone wishing to communicate with Alice just needs to find Alice's public key from a list and encrypt the message; only Alice will be able to decrypt the message using her corresponding **private** key,  $k_D$ .

This concept solves the problem of securely distributing keys. What's more, in a network of  $t$  people, only  $t$  keys are needed, a huge improvement on the situation using symmetric cryptography.

# Public-Key Cryptography Requirements and Assumptions

- The encryption function  $e_{k_E} : \mathcal{P} \mapsto \mathcal{C}$  should
  - ▶ be easy to compute  $\mathbf{y} = e_{k_E}(\mathbf{x})$
  - ▶ should be 1-1 and must have an inverse (to decrypt)  $d_{k_D} : \mathcal{C} \mapsto \mathcal{P}$
- we assume Eve knows the function  $e_{k_E}$  and the encryption key  $k_E$ , and can eavesdrop to learn  $\mathbf{y}$ .
  - ▶ It must be computationally infeasible to calculate  $k_D$  from  $k_E$  and  $\mathbf{y}$
  - ▶ It must be computationally infeasible to calculate  $d_{k_D}$  without  $k_D$

A function  $e_k$  is known as a “trap-door one-way function”.

- “One-way” means it is difficult to invert.
- “Trap-door” means that the inverse can be found if one knows some additional information (the key  $k$ ).

# The RSA Cryptosystem

- Developed by Rivest, Shamir and Adelman, published in 1977.
  - ▶ Clifford Cocks, an English mathematician, had developed an equivalent system in 1973 at GCHQ, but it wasn't declassified until 1997
- **Key Generation:** Alice chooses two large primes (usually of approximately the same size)  $p$  and  $q$  and then

$$n_A = p \cdot q$$

- ▶ Alice then chooses an encryption key  $e_A$  such that  $\gcd(e_A, \phi(n_A)) = \gcd(e_A, (p-1) \cdot (q-1)) = 1$ .
- ▶ the public information is the pair  $k_E = (e_A, n_A)$ .
- ▶ the coprime condition ensures that  $e_A$  has an inverse  $d_A$  modulo  $\phi(n_A)$ , and  $k_D = d_A$ .
- ▶ to find  $d_A$  we need to factor  $n_A$



# RSA

The message and ciphertext spaces,  $\mathcal{M}$  and  $\mathcal{C}$ , are the integers modulo  $n_A$

## Encryption

To encrypt a message  $x$  to send to Alice, Bob uses the public key  $k_E = (e_A, n_A)$  to compute

$$y = e_{k_E}(x) = x^{e_A} \pmod{n_A}$$

## Decryption

When Alice receives  $y$  she computes

$$x = d_{k_D}(y) = y^{d_A} = x^{e_A \cdot d_A} = x^{l \cdot \phi(n) + 1} = x \pmod{n_A}$$

by the Euler-Fermat theorem.

Anyone can encrypt a message to send to Alice as  $(n_A, e_A)$  is public knowledge.

Only Alice knows  $d_A$ , so only Alice can decrypt the message.

The security of RSA is based on the **belief** that  $e_k(x) = x^b \pmod{n}$  is a trapdoor one way function.

An opponent can find Alice's public key  $(e_A, n_A)$ , but as they do not know  $p$  and  $q$ , they cannot easily find  $d_A$  such that

$$e_A d_A \equiv 1 \pmod{(p-1)(q-1)}$$

this requires factorising  $n_A$ .

The most efficient (known) algorithm for factorising large numbers, the number field sieve, runs in subexponential time.

## RSA Encryption

Suppose that Alice wishes to send a message to Bob. She first converts the message to numerical form.

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>	<b>F</b>	<b>G</b>	<b>H</b>	<b>I</b>	<b>J</b>	<b>K</b>	<b>L</b>	<b>M</b>
<b>00</b>	<b>01</b>	<b>02</b>	<b>03</b>	<b>04</b>	<b>05</b>	<b>06</b>	<b>07</b>	<b>08</b>	<b>09</b>	<b>10</b>	<b>11</b>	<b>12</b>

<b>N</b>	<b>O</b>	<b>P</b>	<b>Q</b>	<b>R</b>	<b>S</b>	<b>T</b>	<b>U</b>	<b>V</b>	<b>W</b>	<b>X</b>	<b>Y</b>	<b>Z</b>	<b>space</b>
<b>13</b>	<b>14</b>	<b>15</b>	<b>16</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	<b>21</b>	<b>22</b>	<b>23</b>	<b>24</b>	<b>25</b>	<b>26</b>

**Note:** we encipher spaces as well as letters, and we represent each letter by a two digit string.

We need each plaintext string to be in  $\mathbb{Z}_n$  (and each ciphertext string will be in  $\mathbb{Z}_n$ ). We use the following systematic method to divide the message into blocks that we can encipher:

- Suppose that  $n$  has  $d$  digits. Then the digits of the plaintext message are divided into blocks  $x_1, x_2, \dots, x_k$  such that each block has size  $d - 1$  digits (with 0s added to the last block, if necessary, to ensure that it has  $d - 1$  digits).
- The ciphertext consists of  $k$  integers  $y_1, y_2, \dots, y_k$ , each computed by:

$$y_j \equiv x_j^e \pmod{n}.$$

As we are working modulo  $n$ , each ciphertext  $y_j$  is in  $\mathbb{Z}_n$ , that is, it satisfies  $0 \leq y_j < n$ .

- The ciphertext is sent to Bob through *any* communication channel.

The RSA cryptosystem is considered **computationally secure**: the best known algorithm for breaking it involves solving the **integer factorisation problem**.

To find  $x_1, x_2, \dots, x_k$  given  $y_1, y_2, \dots, y_k$ , with  $y_j \equiv x_j^e \pmod{n}$ : compute  $d$ . Since  $e$  is public knowledge this requires computing  $e^{-1} \pmod{\phi(n)}$ . To find  $\phi(n)$  we need to know the factorisation of  $n$ .

This is computationally infeasible to factor (within a given time frame), given current known techniques.

- There are no proofs that integer factorization is computationally difficult.
- There are no proofs that the RSA problem is equally difficult.

The best known method for breaking RSA is to factor a large number  $\Rightarrow$  RSA problem is *at most* as hard as factoring (it may be easier using a yet unpublished method).

# Basic Framework

- Obviously, encrypting is a lot like coding
- Ciphers
  - ▶ have a key  $\mathbf{k} \in \mathcal{K}$  from keyspace  $\mathcal{K}$
  - ▶ convert plaintext message  $\mathbf{x} \in \mathcal{M}$  into ciphertext  $\mathbf{y} \in \mathcal{C}$
  - ▶ encryption:  $\mathbf{y} = e_{\mathbf{k}}(\mathbf{x})$
  - ▶ decryption:  $\mathbf{x} = d_{\mathbf{k}}(\mathbf{y})$
  - ▶ in some cases, a different (but related) key is used for encryption and decryption (e.g., public key encryption)
- Different attack models:
  - ▶ Assume attacker has the ciphertext and plaintext, and just needs key
  - ▶ Assume attacker only has ciphertext

## Section 2

# Modern Notion of Security

## Computational Security

A cryptosystem is **computationally secure** if the best algorithm for breaking it involves at least  $N$  operations (for some specified very large number  $N$ ).

No known **practical** cryptosystem can be proved to be secure under this definition.

In practice, we say a cryptosystem is computationally secure if the best *known* algorithm to break it requires an unreasonably large amount of computer time.

Often breaking a cryptosystem requires solving a **one-way** mathematical problem: easy to compute in one direction, computationally infeasible to reverse.



## Example: RSA

The RSA cryptosystem is considered computationally secure because the best known algorithm for breaking it involves solving the **integer factorisation problem**: It is easy to multiply numbers together but given a large composite number it is computationally infeasible to factor it (within a given time frame), given current known techniques.

- There are no proofs that integer factorization is computationally difficult.
- There are no proofs that the RSA problem is difficult.

The best known method for breaking RSA is to factor a large number  $\Rightarrow$  RSA problem is *at least* as easy as factoring (it may be easier using a yet unpublished method).

## Other Forms of Security

- **computational** security says that no known algorithm can break the security (with practical resources)
  - ▶ this is typical today
- **unconditional** security says that the encryption security doesn't depend on unproven assumptions
  - ▶ e.g., our belief that integer factorisations is hard
- **perfect** or information theoretic security says it cannot be broken, even with infinite computational resources.

We develop now the theory of cryptosystems that are information theoretically secure against ciphertext only attack (that is, we assume that an opponent knows the cryptosystem used and has access to some ciphertext).

# Assumptions on the Cryptosystem

To study unconditional security of a cryptosystem, we make the following assumptions about our cryptosystem and its operation.

- A1 Each key is used for at most one encryption.
- A2 The probability distribution on the message space  $\mathcal{M}$  is  $p_{\mathcal{M}}$
- A3 The probability distribution on the keyspace  $\mathcal{K}$  is  $p_{\mathcal{K}}$ .
- A4 The key and the plaintext are chosen independently.

The probability distributions on  $\mathcal{M}$  and  $\mathcal{K}$  induce a probability distribution on the ciphertext  $\mathcal{C}$ :

For  $k \in \mathcal{K}$ , define

$$\mathcal{C}(k) = \{ e_k(\mathbf{x}) \mid \mathbf{x} \in \mathcal{M} \}.$$

So  $\mathcal{C}(k) \subseteq \mathcal{C}$  is the set of all possible ciphertexts that can be obtained by using the key  $k$ .

Then for all  $\mathbf{y} \in \mathcal{C}$ ,

$$p_{\mathcal{C}}(\mathbf{y}) = \sum_{\{k \mid \mathbf{y} \in \mathcal{C}(k)\}} p_{\mathcal{K}}(k) p_{\mathcal{M}}(d_k(\mathbf{y})).$$

Now, for each  $\mathbf{y} \in \mathcal{C}$ ,  $\mathbf{x} \in \mathcal{M}$ , we can calculate  $p_{\mathcal{C}}(\mathbf{y}|\mathbf{x})$ , the probability that  $\mathbf{y}$  is the ciphertext given that  $\mathbf{x}$  was the plaintext:

$$p_{\mathcal{C}}(\mathbf{y}|\mathbf{x}) = \sum_{\{k|\mathbf{x}=d_k(\mathbf{y})\}} p_{\mathcal{K}}(k).$$

So by Bayes' Theorem, we can also find  $p_{\mathcal{M}}(\mathbf{x}|\mathbf{y})$ :

$$p_{\mathcal{M}}(\mathbf{x}|\mathbf{y}) = \frac{p_{\mathcal{C}}(\mathbf{y}|\mathbf{x})p_{\mathcal{M}}(\mathbf{x})}{p_{\mathcal{C}}(\mathbf{y})}.$$

## Definition (Perfect Secrecy)

A cryptosystem has **perfect secrecy** if for all  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$ ,

$$p_{\mathcal{M}}(\mathbf{x}|\mathbf{y}) = p_{\mathcal{M}}(\mathbf{x}).$$

That is, knowledge of the ciphertext  $\mathbf{y}$  does not give any information above the plaintext  $\mathbf{x}$  it came from.

**Note:** from Bayes' Theorem, a cryptosystem has perfect secrecy if  $p_{\mathcal{C}}(\mathbf{y}|\mathbf{x}) = p_{\mathcal{C}}(\mathbf{y})$  for all  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$ .

We make a fifth assumption about our cryptosystem, namely that each ciphertext occurs with non-zero probability (if this is not true, we can remove any ciphertext  $\mathbf{y}$  with  $p_{\mathcal{C}}(\mathbf{y}) = 0$  from  $\mathcal{C}$ ).

**A5** For each  $\mathbf{y} \in \mathcal{C}$ ,  $p_{\mathcal{C}}(\mathbf{y}) \neq 0$ .

## Example

Suppose that the 26 keys in the Shift Cipher are used with equal probability  $1/26$ . Then for any plaintext probability distribution, the Shift Cipher has perfect secrecy.

**Note:** Recall that by the assumption A1, each key is used for the encryption of only one letter, then another key is chosen.

## Example 2

Suppose that  $\mathcal{M} = \{A, B\}$ ,  $\mathcal{C} = \{a, b, c, d\}$ ,  $\mathcal{K} = \{k_1, k_2, k_3\}$  and that

$$p_{\mathcal{M}}(A) = \frac{1}{4}, \quad p_{\mathcal{M}}(B) = \frac{3}{4}$$

$$p_{\mathcal{K}}(k_1) = \frac{1}{2}, \quad p_{\mathcal{K}}(k_2) = \frac{1}{4}, \quad p_{\mathcal{K}}(k_3) = \frac{1}{4}.$$

Further, suppose that the encryption functions  $e_{k_i}$  are given by the table

	A	B
$e_{k_1}$	a	b
$e_{k_2}$	b	c
$e_{k_3}$	c	d

We need to calculate  $p_{\mathcal{C}}(y)$  and  $p_{\mathcal{M}}(x|y)$  for each  $x \in \mathcal{M}$  and  $y \in \mathcal{C}$ .



## Example 2

$$\begin{aligned} p_C(a) &= \sum_{i=1}^3 p_K(k_i) p_M(d_{k_i}(a)) \\ &= p_K(k_1) p_M(A) \\ &= \frac{1}{2} \cdot \frac{1}{4} \\ &= \frac{1}{8} \\ p_C(b) &= \frac{7}{16} \\ p_C(c) &= \frac{1}{4} \\ p_C(d) &= \frac{3}{16} \end{aligned}$$

## Example 2

Now

$$p_C(a|A) = P_{\mathcal{K}}(k|d_k(a) = A) = p(k_1) = \frac{1}{2},$$

Thus

$$p_{\mathcal{M}}(A|a) = \frac{p_C(a|A)p_{\mathcal{M}}(A)}{p_C(a)} = \frac{\frac{1}{2} \cdot \frac{1}{4}}{\frac{1}{8}} = 1.$$

Similarly

$$p_{\mathcal{M}}(A|b) = \frac{1}{7}$$

$$p_{\mathcal{M}}(A|c) = \frac{1}{4}$$

$$p_{\mathcal{M}}(A|d) = 0$$

And  $p_{\mathcal{M}}(B|a) = 0$ ,  $p_{\mathcal{M}}(B|b) = \frac{6}{7}$ ,  $p_{\mathcal{M}}(B|c) = \frac{3}{4}$ ,  $p_{\mathcal{M}}(B|d) = 1$

## Example 2

Note now that

$$p_{\mathcal{M}}(A|c) = p_{\mathcal{M}}(A)$$

$$p_{\mathcal{M}}(B|c) = p_{\mathcal{M}}(B)$$

so knowing that the ciphertext is  $c$  doesn't give any information about which plaintext was used.

However, this is not true for the other ciphertext values. So the cryptosystem does not have perfect secrecy.

# Perfect Security Lemma

## Lemma (Perfect Security)

*For perfect secrecy we must have  $|\mathcal{K}| \geq |\mathcal{C}| \geq |\mathcal{M}|$ .*

That is, the size of the keyspace must be at least as large as the size of the set of all possible ciphertexts (which must in turn be at least as large as the space of possible messages).

# Perfect Security Lemma

Proof.

For any plaintext string  $\mathbf{x} \in \mathcal{M}$  perfect secrecy means we have

$$p_{\mathcal{C}}(\mathbf{y}|\mathbf{x}) = p_{\mathcal{C}}(\mathbf{y})$$

for all  $\mathbf{y} \in \mathcal{C}$ .

By the 5th assumption above,  $p_{\mathcal{C}}(\mathbf{y}|\mathbf{x}) > 0$  for all  $\mathbf{y} \in \mathcal{C}$ . This says that for each  $\mathbf{y} \in \mathcal{C}$ , there is at least one key  $k \in \mathcal{K}$  such that  $e_k(\mathbf{x}) = \mathbf{y}$ .

These keys must be distinct for different  $\mathbf{y}$ , thus the number of keys is at least the number of ciphertexts, that is  $|\mathcal{K}| \geq |\mathcal{C}|$ .

Further, as  $e_k : \mathcal{M} \rightarrow \mathcal{C}$  is an injection (that is, it is one to one), we have that  $|\mathcal{C}| \geq |\mathcal{M}|$ . □

# Perfect Security Theorem

## Theorem

Let  $(\mathcal{M}, \mathcal{C}, \mathcal{K}, \mathcal{E}, \mathcal{D})$  be a cryptosystem with  $|\mathcal{K}| = |\mathcal{C}| = |\mathcal{M}|$ . The cryptosystem has perfect secrecy if and only if

- 1 every key is used with equal probability  $\frac{1}{|\mathcal{K}|}$ ;
- 2 for all  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$  there is a unique  $k \in \mathcal{K}$  with  $\mathbf{y} = e_k(\mathbf{x})$ .

Essentially, this says the one-time pad (or equivalents) are the only way to get perfect secrecy.

# Perfect Security Theorem

## Proof.

( $\implies$ ) Suppose that the cryptosystem has perfect secrecy.

**2:** As in the proof of Lemma for perfect secrecy, for any  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$ , there exists a key  $k \in \mathcal{K}$  such that  $e_k(\mathbf{x}) = \mathbf{y}$ . Now, as  $|\mathcal{K}| = |\mathcal{C}|$ , the key  $k$  must be unique.

**1:** Let  $|\mathcal{K}| = n$  (so we also have  $|\mathcal{M}| = n = |\mathcal{C}|$ ) and let  $\mathcal{K} = \{k_1, \dots, k_n\}$  and  $\mathcal{M} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ . Fix a ciphertext  $\mathbf{y} \in \mathcal{C}$ . By **2**, there is a unique key that maps  $\mathbf{x}_i$  to  $\mathbf{y}$ , and these keys must all be different, so we can relabel the keys so that  $e_{k_i}(\mathbf{x}_i) = \mathbf{y}$ ,  $i = 1, \dots, n$ . Now

$$p_{\mathcal{M}}(\mathbf{x}_i|\mathbf{y}) = \frac{p_{\mathcal{C}}(\mathbf{y}|\mathbf{x}_i)p_{\mathcal{M}}(\mathbf{x}_i)}{p_{\mathcal{C}}(\mathbf{y})} = \frac{p_{\mathcal{K}}(k_i)p_{\mathcal{M}}(\mathbf{x}_i)}{p_{\mathcal{C}}(\mathbf{y})}$$

and we also have that  $p_{\mathcal{M}}(\mathbf{x}_i|\mathbf{y}) = p_{\mathcal{M}}(\mathbf{x}_i)$  for  $i = 1, \dots, n$  as the cryptosystem has perfect secrecy. Hence  $p_{\mathcal{K}}(k_i) = p_{\mathcal{C}}(\mathbf{y})$  for  $i = 1, \dots, n$ . Hence the keys are used with equal probability, namely  $p_{\mathcal{C}}(\mathbf{y})$ . Now as  $|\mathcal{K}| = n$ , we must have  $p_{\mathcal{K}}(k_i) = \frac{1}{n}$  for  $i = 1, \dots, n$ . □

# Perfect Security Theorem

Proof.

( $\Leftarrow$ ) Exercise: Suppose that **1** and **2** hold for a cryptosystem  $(\mathcal{P}, \mathcal{C}, \mathcal{K}, \mathcal{E}, \mathcal{D})$  with  $|\mathcal{K}| = |\mathcal{C}| = |\mathcal{P}|$ , and deduce that the cryptosystem has perfect secrecy (that is, show that  $p_{\mathcal{M}}(\mathbf{x}|\mathbf{y}) = p_{\mathcal{M}}(\mathbf{x})$  for all  $x \in \mathcal{M}, y \in \mathcal{C}$ ).





## The One-Time Pad

One well known realization of perfect secrecy is the one-time pad. This was first described by Gilbert Vernam in 1917 for use in the encryption of telegraph messages. It was proved unbreakable by Shannon over 30 years later.

Let  $n \geq 1$ . We put

$$\mathcal{M} = \mathcal{C} = \mathcal{K} = (\mathbb{Z}_2)^n = \{ (a_1, \dots, a_n) \mid a_i \in \mathbb{Z}_2 \}.$$

For  $\mathbf{k} \in \mathcal{K}$ , define

$$e_{\mathbf{k}}(\mathbf{x}) = \mathbf{x} + \mathbf{k},$$

the vector sum modulo 2 and

$$d_{\mathbf{k}}(\mathbf{y}) = \mathbf{y} + \mathbf{k} \pmod{2}.$$

**Example:**  $\mathbf{x} = (1, 1, 0, 0, 0, 1, 1)$ ,  $\mathbf{k} = (0, 1, 1, 1, 0, 1, 0)$ , then  
 $\mathbf{y} = \mathbf{x} + \mathbf{k} = (1, 0, 1, 1, 0, 0, 1)$ .

If the key  $\mathbf{k}$  is chosen randomly (and only used once), then by the theorem of perfect secrecy, the one-time pad gives perfect secrecy.

The major disadvantage to the commercial use of a one-time pad is the difficulty of sharing the key. It has to be as large as the plaintext, and cannot be reused as that compromises the security. It has been used in military and diplomatic applications where security may be vital.

# Information-Theoretic interpretation of Information Theoretic Security

- **perfect secrecy** if for all  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$ , we have  $p_{\mathcal{M}}(\mathbf{x}|\mathbf{y}) = p_{\mathcal{M}}(\mathbf{x})$ .
- theorem: if  $|\mathcal{K}| = |\mathcal{C}| = |\mathcal{M}|$  the cryptosystem has perfect secrecy if and only if
  - 1 every key is used with equal probability  $\frac{1}{|\mathcal{K}|}$ ;
  - 2 for all  $\mathbf{x} \in \mathcal{M}$ ,  $\mathbf{y} \in \mathcal{C}$  there is a unique  $k \in \mathcal{K}$  with  $\mathbf{y} = e_k(\mathbf{x})$ .
- **A1** Each key is used for at most one encryption.
- **A4** The key and the plaintext are chosen independently

Together these various properties and assumptions mean that

- the keys are IID uniform
- unique key to map  $\mathbf{y} = e_k(\mathbf{x})$  means that the cipher text must be IID uniform as well

So the output of perfect encryption will be IID uniform.

## Other Examples

- Perfect, or information-theoretic security can't be broken even if the hypothetical adversary has infinite computing power
  - ▶ not vulnerable to future developments in computing or mathematics
- But perfect security is impractical for many problems
  - ▶ one-time pads are awkward at best
- There are other algorithms, in other “secret sharing” problems which have perfect security, that are more practical
  - ▶ e.g., Shamir's secret sharing
  - ▶ private information retrieval
  - ▶ quantum cryptography (?)

## Further reading I



Claude Shannon, *Communication theory of secrecy systems*, Bell System Technical Journal **28** (1949), no. 4, 656–715,  
[netlab.cs.ucla.edu/wiki/files/shannon1949.pdf](http://netlab.cs.ucla.edu/wiki/files/shannon1949.pdf).